

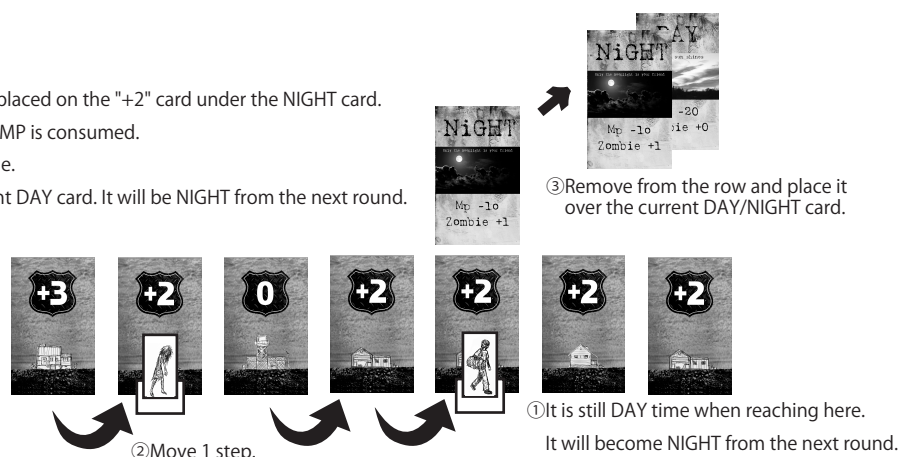
Figure-08

①As a result of moving, the Player piece is placed on the "+2" card under the NIGHT card.

It is DAY time in the current round, so 20 MP is consumed.

②The Zombie moves 1 step as it is DAY time.

③Place the NIGHT card on top of the current DAY card. It will be NIGHT from the next round.



#### Phase 4: Replenish the Hand (If Required after Phase 3)

If you have used up the cards from your hand by Phase 4, draw 3 cards from the Hand deck as your new hand.

If the Hand deck has run out, shuffle all the used 9 Move/Recovery cards to form a new Hand deck and draw 3 cards from it.

You may form the Hand deck as many times as you like until the game ends.

At the start of the game, you have 3 cards in your hand.

Choosing Move/Recovery in each round consumes 1 card from your hand, but you can replenish your hand only after using it up.

You cannot replenish your hand with any card remaining in it.

Thus, you cannot replenish your hand until you have used up the cards at least over 3 rounds.

Repeat Phases 1 to 4 and try to reach the evacuation point (EVAQ) before the HP drops to 0.

What's the use of surviving after losing your wife and child?

You may as well accept your wife's love and join her to become a Zombie.

At least, it might be better than dying on the road.

●Scoring ...At the end of the game, calculate your score. Check the following criteria.

- I walked with my Wife: +10 pt for each set of 5 Location cards you have discarded (e.g. 23 cards = 40 pt)
- Survival of the Dead: +100 pt for the number of remaining HP and MP squares. (30 HP and 40 MP count as 3+4= 7 squares.)
- Life after my Wife: -50 pt for the each Location card between the Player and Zombie pieces. (Being on adjacent cards counts as 0 card.)
- Night of the Living Dead: +50 pt for reaching or passing the NIGHT card.
- Dawn of the Dead: +50 pt for reaching or passing the second DAY card (including the case of the DAY card located above the EVAQ card).
- Land of the Dead: +50 pt for placing the EVAQ card face up in the Location card row. (This applies just by placing it without reaching it.)
- I am a Hero: +1000 pt for reaching the EVAQ card.
- I am Legend: +500 pt for being caught up by the Zombie (wife) and becoming a Zombie.

This applies only if "Land of the Dead" is achieved.

If the Zombies catches up before placing the EVAQ card, it counts as 0 pt.

※These points can be added up. For example, if you achieve "I am a Hero" (reaching the EVAQ),

you may count the points for "Land of the Dead" (placing the EVAQ) too.

Try to achieve a higher score as you play the game repeatedly. (If you want)

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Reference movies, books, etc. (The creation of this game owes much to these works.)

Movies: Zombie (Dawn Of The Dead) 35th Anniversary Edition Blu-ray Box, The Dead & The Dead 2: India, 28 Weeks Later, The Returned (Retornados), Maggie, The Road, Return of the Living Dead 3, The Crow, It Stains the Sands Red

Digital games: ZombiU, State of Decay, Dark Souls series, The Long Dark, The Flame in the Flood

Books: ジョージ・A・ロメロ 偉大なるゾンビの創造者 (George A. Romero: The Great Zombie Creator), ゾンビ論 (Zombie Studies), ゾンビマニアックス (Zombie Maniacs), 爆食ゾンビ映画 100 (100 Zombie Movies), Zombies on Film, ユリイカ 2013 年 02 (特集 ゾンビ) (Eureka 2013 vol. 02 Issue, Featuring Zombie), World War Z, The Girl with All the Gifts, Devilman, The Walking Dead